Α	Design Tec	hnology Vocabulary	Design and Technology
I	quantity	The total amount or number of something.	
2	annotate	Make notes to explain or add more detail to something.	
3	hygiene	The way we care for our bodies.	

В	Science Vocabulary					
1	nutrition	The study of food and how it works in your body.	<b>• • • •</b> • • • • • • • • • • • •			
2	healthy	Being free of illness or disease.	Constant by progress (**)			
3	balanced diet	A diet which includes food from all food groups: fruit, vegetables, grains, protein and dairy.	Created by Tppawan Sockney from Noor Project			

С	Art Vocabula	Art	
	sculpture	A 3-D object made from materials such as stone, clay or marble.	
2	landscapes.	An area of land.	Counted by scorfield from Notes Project
3	photography	Taking pictures using a camera.	

## D Design Technology

All of our food comes from plants or animals.

Design and Technology

A fruit salad is made from a variety of fruits and vegetables that come from plants.

Some fruit grows in this country and other fruit we have to get from abroad. This depends on what the fruits need to grow..

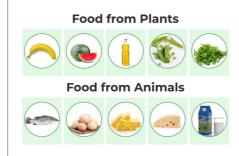
We will be planning and making our fruit salad thinking about hygiene, chopping and slicing.



## E Science

To keep healthy, humans need to make good choices about what they eat.

Nutrients are found in food and they are the things that help our bodies grow, stay healthy and strong. To make sure we get enough nutrients, we need to eat a 'balanced diet' - this means eat a little bit of something from each different food group.





All our food comes from plants or animals. Unlike plants, humans can't make their own food.

Did you know we eat different parts of a plant? We can eat the flowers, stems, leaves and roots of plants.



## Art

Andy Goldsworthy is a famous

Art

British sculptor and photographer. He makes
his art from materials he finds outside,
including sticks, rocks and even cow dung!



Carl Warner is a famous British artist who uses photography in his art work. He makes landscapes out of food!

